Welcome to CSE 370 Introduction to Digital Design

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## TA information

- Email
  - Tian Sang: sang@cs.washington.edu
- Office hour
  - Monday 4:30-5:30 pm, Sieg 226a
  - Friday, 1:30-2:30 pm, Sieg 226b
  - Right after lectures

• Binary/octal/hexadecimal to decimal

- Sum by position weight  

$$12F_{16} = 1*16^2 + 2*16^1 + F$$
  
 $= 256 + 32 + 15 = 303_{10}$   
 $10.0011_2 = 2^1 + 2^{-3} + 2^{-4}$   
 $= 2 + 0.125 + 0.0625 = 2.1875_{10}$ 

- Decimal to binary/octal/hexadecimal
  - Successive division for the integer part

 $209_{10} = 321_8 = D1_{16} = 11010001_2$ 

- Successive multiplication for the fraction part

 $0.1875_{10} = 0.0011_2 = 0.14_8 = 0.3_{16}$ 

- Binary to octal and hexadecimal
  - Bit grouping  $11010001_2 = (11)(010)(001)_2 = 321_8$  $11010001_2 = (1101)(0001)_2 = D1_{16}$

- Octal and hexadecimal to binary
  - Expand each bit

 $D1_{16} = (11)(010)(001)_2 = 11010001_2$  $25_8 = (010)(101)_2 = 010101_2$ 

## Binary arithmetic operations

- Almost the same as those for decimal numbers.
- Just remember: a carry/borrow worth 2

## Data representation (Chapter 5)

- Representation of 14: 0000 1110
- Representation of -14:
  - In signed-magnitude: 1 000 1110
  - In signed-1's complement: 1 111 0001
  - In signed-2's complement: 1 111 0010

#### **Overflow conditions**

• Read page 246-248 of the textbook for the solution for question 4 of assignment 1.

#### Reference

 More detailed information can be found in Chapter 3, *Computer System Architecture* 3<sup>rd</sup> edition, M.Morris Mano, Prentice-Hall.